Tien and Chautzu



Alignment : Neutral Good Race : Human Class : Martial Artist (s)

\* Tien Shinhan is a 100HP Hero with a 2pHP Chautzu Hero , both must be killed in order to win . They have separate Abilities but normally only one can act in a shared Turn , each one can use his Ulti 1x per Game each Tienshin and Chautzu

1. Pummel - Both Tien and Chautzu may attack and both may choose to gian Flying for the attack , deals 15 damage N both gain 1 KI . Melee

2. Dodon Ray - both Chautzu and/or Tien Lanuch a Dodon Ray for 1KI they launch a 20 damage ray each . Ranged

3. Power Up - Both Tien and Chautzu gain 3KI . Shield

Tien

1. Tribeam - 3KI you may choose to gain Flying for the attack , deals 35 damage to a target , the target looses Flying and if it wasnt Flying instead it is Rooted this Turn (can not use Melee attacks ) . Ranged

2. Psychic Eye - use a copy of a KI attack youve seen used this Game other than yours or Chautzus. Shield

3. Solar Flare - Negate all attacks made by a single target opponent this Action.Can only be used once per game. Shield

**Ulti : Tribeam Barrage** - use 3x Tribeam in one Game , instead of the 3rd you may use this instead (you only pay regular 3 KI ). Use 3x Tribeam copied effects it is then exausted . Haste , Ranged

Chautzu

1. Brothers Rage - if Chautzu dies Tien recieves a Wrath stack , for each one he deals + 10 damage with all his attacks . Passive

**Ulti : Self Sacrifice** - Chautzu Graples a target and at the end of this Turn explodes , killing himself and spedning x KI where the X is all KI in his current body , the attack deals x times 10 damage to a target , at least 1 KI must be on him to use this . Chautzu dies and there is no corpse . Chautzu may use this Ultimate at any time. Melee